ME336 Collaborative Robot Learning

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Agenda

Week 10, DAY, DATE

- Project3: TicTacToe-Robot Player
 - Project3 Introduction
 - Hands-on Lab



Project2 Introduction

Scene

- Robot arm: Aubo, UR, Franka
- Hand: suction cup
- Camerea: Realsense 430
- Picking items: Tic Tac Toe pieces
- Placing items: Tic Tac Toe pieces on checkerboard

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Hands-on Lab

Pipeplie of Building A Tic Tac Toe Robot Player

- 1. (Completed) ROS communication with robot arm, gripper, and camera.
- 2. (Completed) Hand-eye calibration.
- 3. (To be Completed) Image processing: Get the current state of a tic tac toe game from image, namely, recognize where has the human player placed its pieces.
- 4. (To be Completed) Write an AI player of tic tac toe using minimax
- 5. (To be Completed) Write a python script to pick/place the pieces with Moveit.
- 6. Codes: <u>https://github.com/ancorasir/BionicDL-</u> <u>CobotLearning-Project3.git</u>



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